

# Overview of PL/SQL

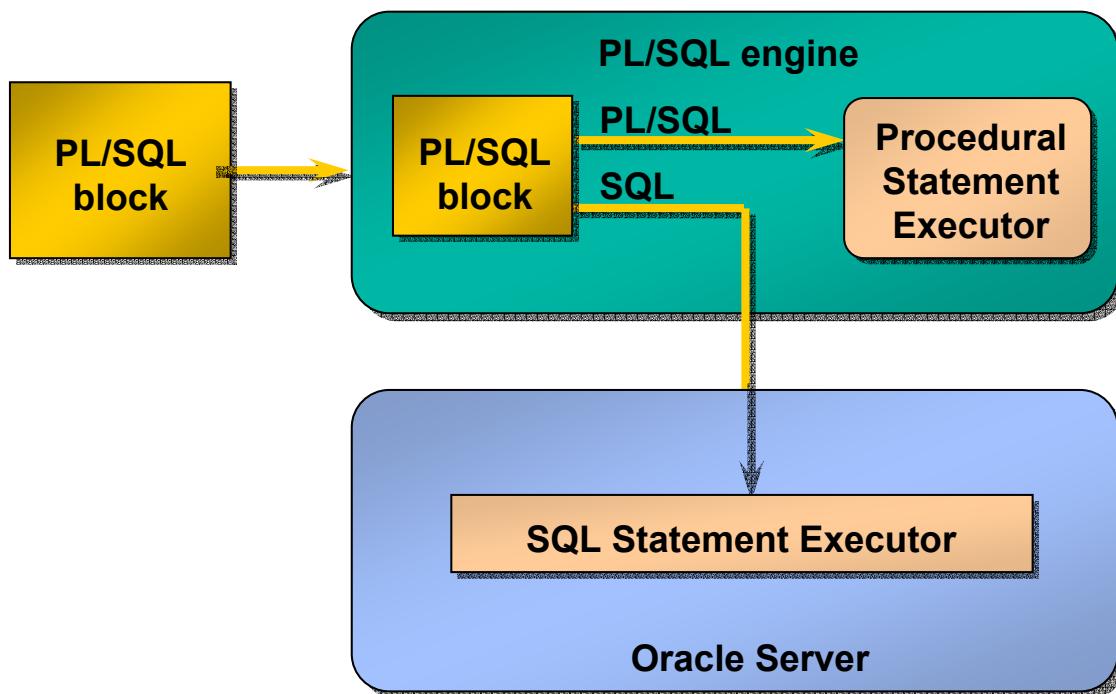


## About PL/SQL

- PL/SQL is an extension to SQL with design features of programming languages.
- Data manipulation and query statements of SQL are included within procedural units of code.

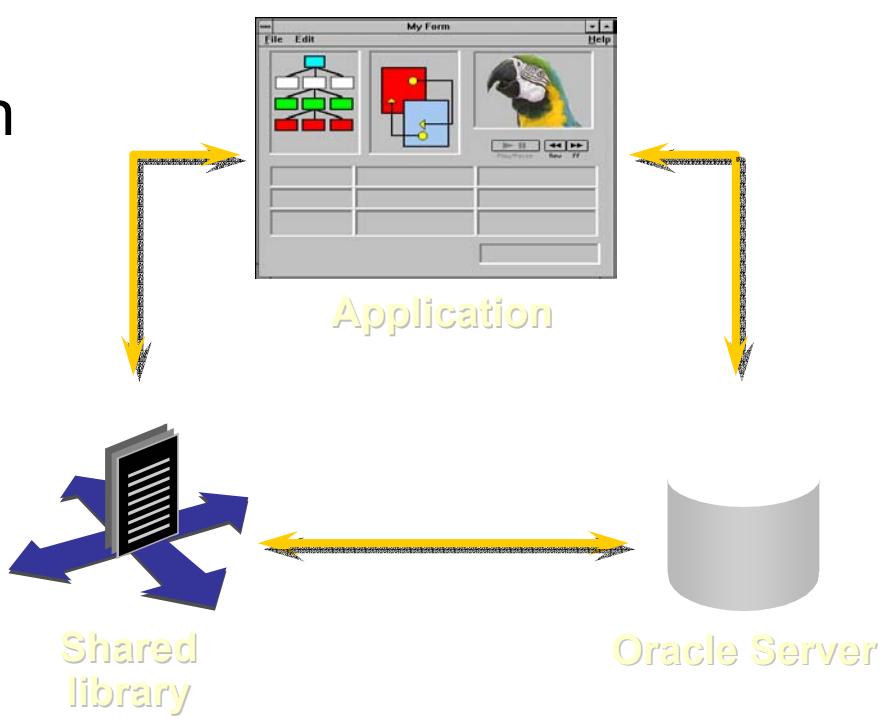


# PL/SQL Environment



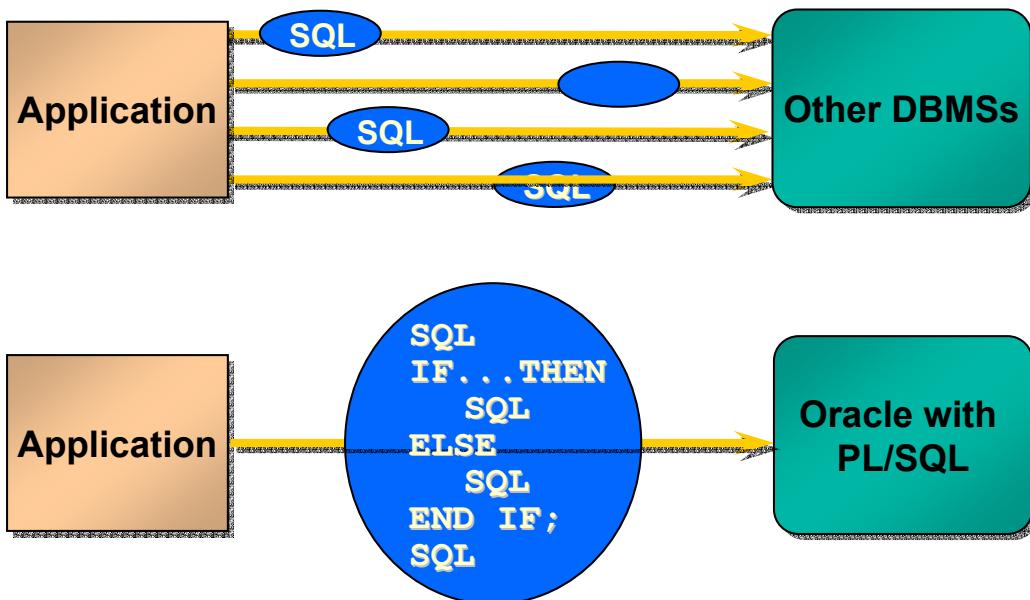
## Benefits of PL/SQL

- Integration



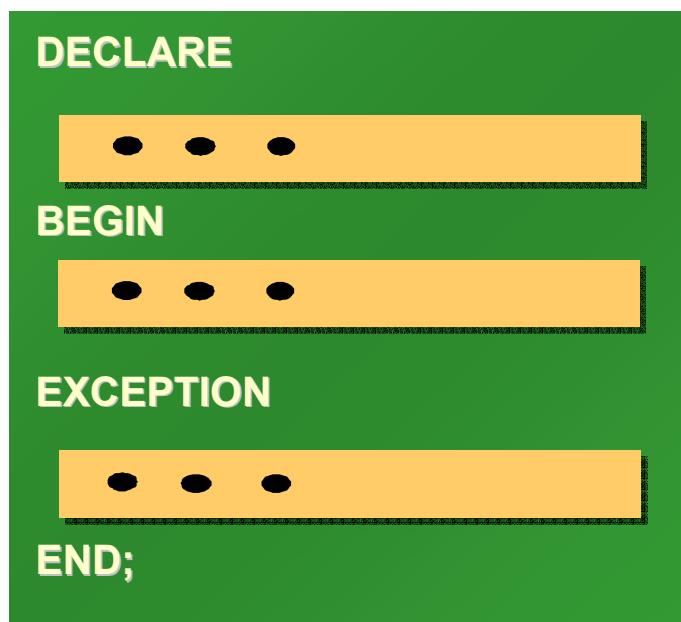
# Benefits of PL/SQL

- Improve performance



## Benefits of PL/SQL

- Modularize program development



# Benefits of PL/SQL

- It is portable.
- You can declare identifiers.
- You can program with procedural language control structures.
- It can handle errors.



## Declaring Variables



# PL/SQL Block Structure

- DECLARE – Optional  
Variables, cursors, user-defined exceptions
- BEGIN – Mandatory
  - SQL statements
  - PL/SQL statements
- EXCEPTION – Optional  
Actions to perform when errors occur
- END; – Mandatory

```
DECLARE
  ...
BEGIN
  ...
EXCEPTION
  ...
END;
```



# PL/SQL Block Structure

```
DECLARE
  v_variable  VARCHAR2 (5) ;
BEGIN
  SELECT      column_name
  INTO        v_variable
  FROM        table_name;
EXCEPTION
  WHEN exception_name THEN
    ...
END;
```

```
DECLARE
  ...
BEGIN
  ...
EXCEPTION
  ...
END;
```



# Block Types

- Anonymous

```
[DECLARE]  
  
BEGIN  
  --statements  
  
[EXCEPTION]  
  
END ;
```

## Procedure

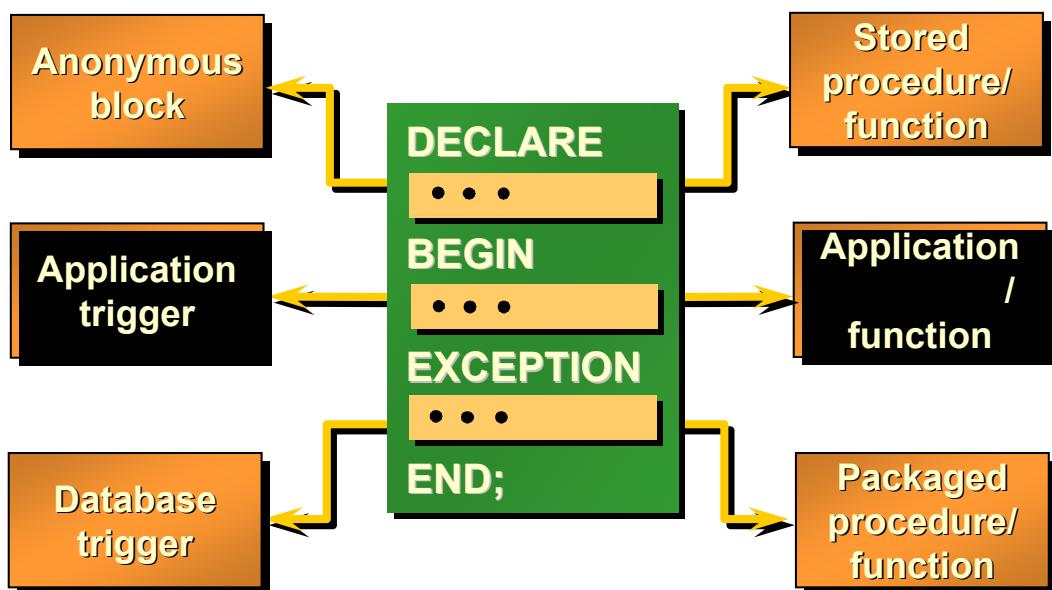
```
PROCEDURE name  
IS  
  
BEGIN  
  --statements  
  
[EXCEPTION]  
  
END ;
```

## Function

```
FUNCTION name  
RETURN datatype  
IS  
  
BEGIN  
  --statements  
  RETURN value;  
[EXCEPTION]  
  
END ;
```



# Program Constructs



# Use of Variables

- Use variables for:
  - Temporary storage of data
  - Manipulation of stored values
  - Reusability
  - Ease of maintenance



## Handling Variables in PL/SQL

- Declare and initialize variables in the declaration section.
- Assign new values to variables in the executable section.
- Pass values into PL/SQL blocks through parameters.
- View results through output variables.



# Types of Variables

- PL/SQL variables:
  - Scalar
  - Composite
  - Reference
  - LOB (large objects)
- Non-PL/SQL variables: Bind and host variables



# Types of Variables

- PL/SQL variables:
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- Non-PL/SQL variables: Bind and host variables



# Declaring PL/SQL Variables

## Syntax

```
identifier [CONSTANT] datatype [NOT NULL]  
[ := | DEFAULT expr] ;
```

## Examples

```
Declare  
    v_hiredate      DATE ;  
    v_deptno        NUMBER(2) NOT NULL := 10 ;  
    v_location       VARCHAR2(13) := 'Atlanta' ;  
    c_comm           CONSTANT NUMBER := 1400 ;
```



# Declaring PL/SQL Variables

- Guidelines
  - Follow naming conventions.
  - Initialize variables designated as NOT NULL and CONSTANT.
  - Initialize identifiers by using the assignment operator (:=) or the DEFAULT reserved word.
  - Declare at most one identifier per line.



# Naming Rules

- Two variables can have the same name, provided they are in different blocks.
- The variable name (identifier) should not be the same as the name of table columns used in the block.

```
DECLARE
    empno  NUMBER(4);
BEGIN
    SELECT      empno
    INTO        empno
    FROM        emp
    WHERE       ename = 'SMITH';
END;
```

*Adopt a naming convention for PL/SQL identifiers:  
for example, v\_empno*



## Assigning Values to Variables

### Syntax

- *identifier := expr;*

### Examples

Set a predefined **hiredate** for new employees.

```
v_hiredate := '31-DEC-98';
```

Set the **employee name** to **Maduro**.

```
v_ename := 'Maduro';
```



# Variable Initialization and Keywords

- Using:
  - Assignment operator (:=)
  - DEFAULT keyword
  - NOT NULL constraint



## Base Scalar Datatypes

- VARCHAR2 (*maximum\_length*)
- NUMBER [(*precision, scale*)]
- DATE
- CHAR [(*maximum\_length*)]
- LONG
- LONG RAW
- BOOLEAN
- BINARY\_INTEGER
- PLS\_INTEGER



# Scalar Variable Declarations

- Examples

```
v_job          VARCHAR2(9);
v_count        BINARY_INTEGER := 0;
v_total_sal   NUMBER(9,2)  := 0;
v_orderdate   DATE := SYSDATE + 7;
c_tax_rate    CONSTANT NUMBER(3,2) := 8.25;
v_valid        BOOLEAN NOT NULL := TRUE;
```



## The %TYPE Attribute

- Declare a variable according to:
  - A database column definition
  - Another previously declared variable
- Prefix %TYPE with:
  - The database table and column
  - The previously declared variable name



# Declaring Variables with the %TYPE Attribute

- Examples

```
...
  v_ename          emp.ename%TYPE;
  v_balance        NUMBER(7,2);
  v_min_balance   v_balance%TYPE := 10;
...

```



## Declaring Boolean Variables

- Only the values TRUE, FALSE, and NULL can be assigned to a Boolean variable.
- The variables are connected by the logical operators AND, OR, and NOT.
- The variables always yield TRUE, FALSE, or NULL.
- Arithmetic, character, and date expressions can be used to return a Boolean value.



# PL/SQL Record Structure

TRUE	23-DEC-98	ATLANTA	
------	-----------	---------	--

PL/SQL table structure

1	SMITH
2	JONES
3	NANCY
4	TIM

VARCHAR2  
BINARY\_INTEGER

PL/SQL table structure

1	5000
2	2345
3	12
4	3456

NUMBER  
BINARY\_INTEGER

## DBMS\_OUTPUT.PUT\_LINE

- An Oracle-supplied packaged procedure
- An alternative for displaying data from a PL/SQL block
- Must be enabled in SQL\*Plus with SET SERVEROUTPUT ON



# Writing Executable Statements



## Objectives

- After completing this lesson, you should be able to do the following:
  - Recognize the significance of the executable section
  - Write statements in the executable section
  - Describe the rules of nested blocks
  - Execute and test a PL/SQL block
  - Use coding conventions



# PL/SQL Block Syntax and Guidelines

- Statements can continue over several lines.
- Lexical units can be separated by:
  - Spaces
  - Delimiters
  - Identifiers
  - Literals
  - Comments



# PL/SQL Block Syntax and Guidelines

- Identifiers
  - Can contain up to 30 characters
  - Cannot contain reserved words unless enclosed in double quotation marks
  - Must begin with an alphabetic character
  - Should not have the same name as a database table column name



# PL/SQL Block Syntax and Guidelines

## – Literals

- Character and date literals must be enclosed in single quotation marks.

```
v_ename := 'Henderson';
```

- Numbers can be simple values or scientific notation.

## – A PL/SQL block is terminated by a slash ( / ) on a line by itself.



## Commenting Code

- Prefix single-line comments with two dashes (--).
- Place multi-line comments between the symbols /\* and \*/.
- Example

```
...
v_sal NUMBER (9,2);
BEGIN
/* Compute the annual salary based on the
   monthly salary input from the user */
v_sal := &p_monthly_sal * 12;
END; -- This is the end of the block
```



# SQL Functions in PL/SQL

- Available in procedural statements:
  - Single-row number
  - Single-row character
  - Datatype conversion
  - Date
- Not available in procedural statements:
  - DECODE
  - Group functions



**Same as in SQL**



## PL/SQL Functions

- Examples

- Build the mailing list for a company.

```
v_mailing_address := v_name || CHR(10) ||
                     v_address || CHR(10) || v_state ||
                     CHR(10) || v_zip;
```

- Convert the employee name to lowercase.

```
v_ename      := LOWER(v_ename);
```



# Datatype Conversion

- Convert data to comparable datatypes.
- Mixed datatypes can result in an error and affect performance.
- Conversion functions:

- TO\_CHAR
- TO\_DATE
- TO\_NUMBER

```
DECLARE
    v_date VARCHAR2(15);
BEGIN
    SELECT TO_CHAR(hiredate,
                  'MON. DD, YYYY')
      INTO v_date
     FROM emp
    WHERE empno = 7839;
END;
```



# Datatype Conversion

This statement produces a compilation error if the variable v\_date is declared as datatype DATE.

```
v_date := 'January 13, 1998';
```

To correct the error, use the TO\_DATE conversion function.

```
v_date := TO_DATE ('January 13, 1998',
                   'Month DD, YYYY');
```



# Nested Blocks and Variable Scope

- Statements can be nested wherever an executable statement is allowed.
- A nested block becomes a statement.
- An exception section can contain nested blocks.
- The scope of an object is the region of the program that can refer to the object.



# Nested Blocks and Variable Scope

- An identifier is visible in the regions in which you can reference the unqualified identifier:
  - A block can look up to the enclosing block.
  - A block cannot look down to enclosed blocks.



# Nested Blocks and Variable Scope

## Example

```
• ...
•     x  BINARY_INTEGER;
• BEGIN
• ...
•     ...
•     DECLARE
•         y  NUMBER;
•     BEGIN
•         ...
•     END;
• ...
•     ...
• END;
```

Scope of x

Scope of y



## Operators in PL/SQL

- Logical
  - Arithmetic
  - Concatenation
  - Parentheses to control order of operations
  - Exponential operator (\*\*)
- Same as in SQL**



# Operators in PL/SQL

- Examples

- Increment the counter for a loop.

```
v_count      := v_count + 1;
```

- Set the value of a Boolean flag.

```
v_equal      := (v_n1 = v_n2);
```

- Validate an employee number if it contains a value.

```
v_valid      := (v_empno IS NOT NULL);
```



## Code Naming Conventions

- Avoid ambiguity:

- The names of local variables and formal parameters take precedence over the names of database tables.
  - The names of columns take precedence over the names of local variables.



# Interacting with the Oracle Server



## SQL Statements in PL/SQL

- Extract a row of data from the database by using the SELECT command. Only a single set of values can be returned.
- Make changes to rows in the database by using DML commands.
- Control a transaction with the COMMIT, ROLLBACK, or SAVEPOINT command.
- Determine DML outcome with implicit cursors.



# SELECT Statements in PL/SQL

- Retrieve data from the database with SELECT.
- Syntax

```
SELECT select_list
INTO   {variable_name[, variable_name]...
        | record_name}
FROM   table
WHERE  condition;
```



# SELECT Statements in PL/SQL

- The INTO clause is required.
- Example

```
DECLARE
    v_deptno    NUMBER(2);
    v_loc       VARCHAR2(15);
BEGIN
    SELECT      deptno, loc
    INTO        v_deptno, v_loc
    FROM        dept
    WHERE       dname = 'SALES';
    ...
END;
```



# Retrieving Data in PL/SQL

- Retrieve the order date and the ship date for the specified order.
- Example

```
DECLARE
    v_orderdate    ord.orderdate%TYPE;
    v_shipdate     ord.shipdate%TYPE;
BEGIN
    SELECT    orderdate, shipdate
    INTO      v_orderdate, v_shipdate
    FROM      ord
    WHERE     id = 620;
    ...
END;
```



# Retrieving Data in PL/SQL

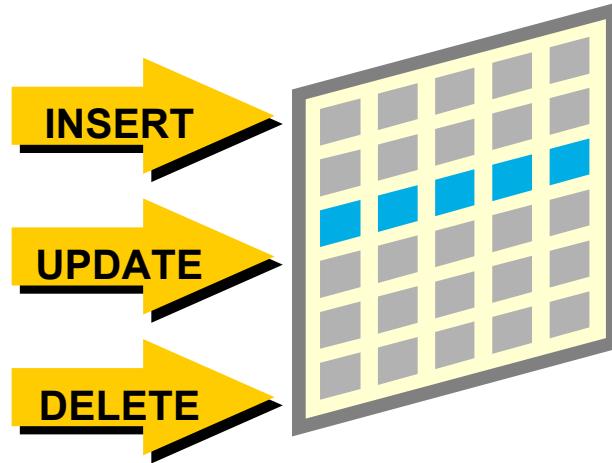
- Return the sum of the salaries for all employees in the specified department.
- Example

```
DECLARE
    v_sum_sal    emp.sal%TYPE;
    v_deptno     NUMBER NOT NULL := 10;
BEGIN
    SELECT    SUM(sal) -- group function
    INTO      v_sum_sal
    FROM      emp
    WHERE     deptno = v_deptno;
END;
```



# Manipulating Data Using PL/SQL

- Make changes to database tables by using DML commands:
  - INSERT
  - UPDATE
  - DELETE



## Inserting Data

- Add new employee information to the emp table.
- Example

```
BEGIN
    INSERT INTO    emp(empno, ename, job, deptno)
    VALUES        (empno_sequence.NEXTVAL, 'HARDING',
                   'CLERK', 10);
END;
```



# Updating Data

- Increase the salary of all employees in the emp table who are Analysts.
- Example

```
DECLARE
    v_sal_increase    emp.sal%TYPE := 2000;
BEGIN
    UPDATE      emp
    SET         sal = sal + v_sal_increase
    WHERE       job = 'ANALYST';
END;
```



# Deleting Data

- Delete rows that belong to department 10 from the emp table.
- Example

```
DECLARE
    v_deptno    emp.deptno%TYPE := 10;
BEGIN
    DELETE FROM    emp
    WHERE         deptno = v_deptno;
END;
```



# Naming Conventions

- Use a naming convention to avoid ambiguity in the WHERE clause.
- Database columns and identifiers should have distinct names.
- Syntax errors can arise because PL/SQL checks the database first for a column in the table.



# Naming Conventions

```
• DECLARE
•   orderdate      ord.orderdate%TYPE;
•   shipdate      ord.shipdate%TYPE;
•   ordid      ord.ordid%TYPE := 601;
• BEGIN
•   SELECT orderdate, shipdate
•   INTO   orderdate, shipdate
•   FROM   ord
•   WHERE   ordid = ordid;
• END;
• SQL> /
• DECLARE
• *
• ERROR at line 1:
• ORA-01422: exact fetch returns more than
requested
• number of rows
• ORA-06512: at line 6
```



# COMMIT and ROLLBACK Statements

- Initiate a transaction with the first DML command to follow a COMMIT or ROLLBACK.
- Use COMMIT and ROLLBACK SQL statements to terminate a transaction explicitly.



## SQL Cursor

- A cursor is a private SQL work area.
- There are two types of cursors:
  - Implicit cursors
  - Explicit cursors
- The Oracle Server uses implicit cursors to parse and execute your SQL statements.
- Explicit cursors are explicitly declared by the programmer.



# SQL Cursor Attributes

- Using SQL cursor attributes, you can test the outcome of your SQL

<b>SQL%ROWCOUNT</b>	Number of rows affected by the most recent SQL statement (an integer value)
<b>SQL%FOUND</b>	Boolean attribute that evaluates to TRUE if the most recent SQL statement affects one or more rows
<b>SQL%NOTFOUND</b>	Boolean attribute that evaluates to TRUE if the most recent SQL statement does not affect any rows
<b>SQL%ISOPEN</b>	Always evaluates to FALSE because PL/SQL closes implicit cursors immediately after they are executed



# SQL Cursor Attributes

- Delete rows that have the specified order number from the ITEM table.  
Print the number of rows deleted.
- Example

```
VARIABLE rows_deleted VARCHAR2(30)
DECLARE
    v_ordid NUMBER := 605;
BEGIN
    DELETE FROM item
    WHERE ordid = v_ordid;
    :rows_deleted := (SQL%ROWCOUNT ||
                      ' rows deleted.');
END;
/
PRINT rows_deleted
```

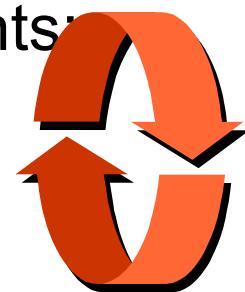


# Writing Control Structures



## Controlling PL/SQL Flow of Execution

- You can change the logical flow of statements using conditional IF statements and loop control structures.
- Conditional IF statements
  - IF-THEN-END IF
  - IF-THEN-ELSE-END IF
  - IF-THEN-ELSIF-END IF



# IF Statements

## Syntax

```
IF condition THEN  
    statements;  
[ELSIF condition THEN  
    statements;]  
[ELSE  
    statements;]  
END IF;
```

## Simple IF statement:

Set the manager ID to 22 if the employee name is Osborne.

```
IF v_ename = 'OSBORNE' THEN  
    v_mgr := 22;  
END IF;
```



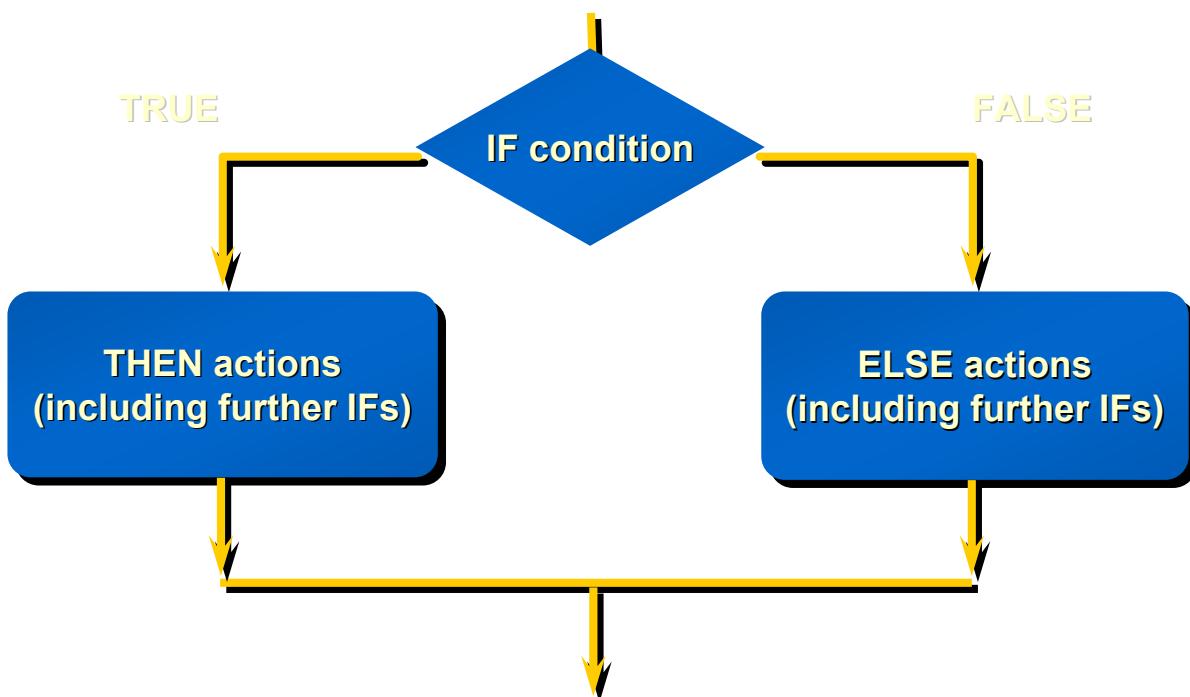
## Simple IF Statements

- Set the job title to Salesman, the department number to 35, and the commission to 20% of the current salary if the last name is Miller.
- Example

```
. . .  
IF v_ename      = 'MILLER' THEN  
    v_job        := 'SALESMAN';  
    v_deptno     := 35;  
    v_new_comm   := sal * 0.20;  
END IF;  
. . .
```



# IF-THEN-ELSE Statement Execution Flow



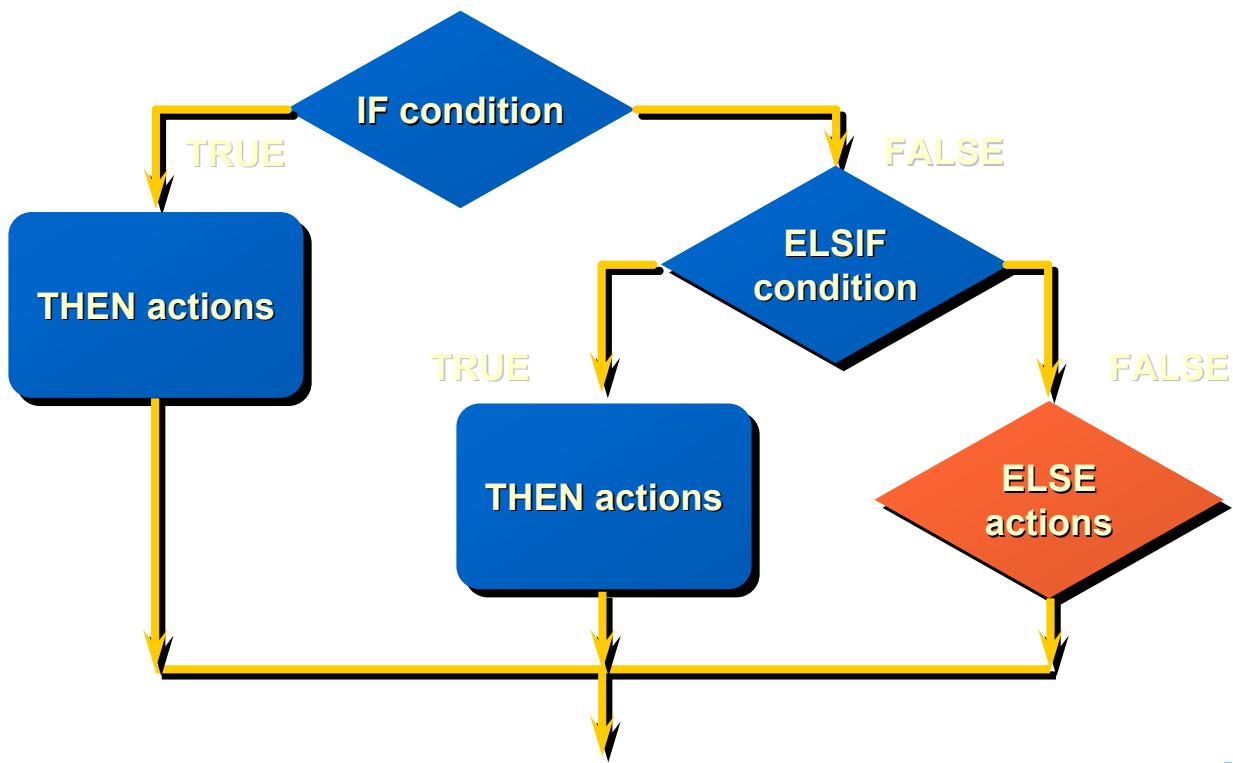
## IF-THEN-ELSE Statements

- Set a flag for orders where there are fewer than five days between order date and ship date.
- Example

```
...
IF v_shipdate - v_orderdate < 5 THEN
    v_ship_flag := 'Acceptable';
ELSE
    v_ship_flag := 'Unacceptable';
END IF;
...
```



# IF-THEN-ELSIF Statement Execution Flow



## IF-THEN-ELSIF Statements

- For a given value, calculate a percentage of that value based on a condition.
- Example

```
...
IF      v_start > 100 THEN
    v_start := 2 * v_start;
ELSIF  v_start >= 50 THEN
    v_start := .5 * v_start;
ELSE
    v_start := .1 * v_start;
END IF;
...
```



# Building Logical Conditions

- You can handle null values with the IS NULL operator.
- Any arithmetic expression containing a null value evaluates to NULL.
- Concatenated expressions with null values treat null values as an empty string.



## Logic Tables

- Build a simple Boolean condition with a comparison operator.

AND	TRUE	FALSE	NULL	OR	TRUE	FALSE	NULL	NOT	
TRUE	TRUE	FALSE	NULL	TRUE	TRUE	TRUE	TRUE	TRUE	FALSE
FALSE	FALSE	FALSE	FALSE	FALSE	TRUE	FALSE	NULL	FALSE	TRUE
NULL	NULL	FALSE	NULL	NULL	TRUE	NULL	NULL	NULL	NULL



# Boolean Conditions

- What is the value of V\_FLAG in each case?

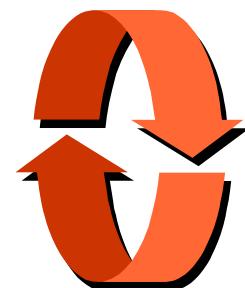
```
v_flag := v_reordered_flag AND v_available_flag;
```

V_reordered_flag	V_available_flag	V_flag
TRUE	TRUE	TRUE
TRUE	FALSE	FALSE
NULL	TRUE	NULL
NULL	FALSE	FALSE



## Iterative Control: LOOP Statements

- Loops repeat a statement or sequence of statements multiple times.
- There are three loop types:
  - Basic loop
  - FOR loop
  - WHILE loop



# Basic Loop

- Syntax

```
LOOP                                -- delimiter  
    statement1;  
    . . .  
    EXIT [WHEN condition];          -- EXIT statement  
END LOOP;                            -- delimiter
```

where: *condition* is a Boolean variable or expression (TRUE, FALSE, or NULL);



# Basic Loop

- Example

```
DECLARE  
    v_ordid      item.ordid%TYPE := 601;  
    v_counter    NUMBER(2)  := 1;  
BEGIN  
    LOOP  
        INSERT INTO item(ordid, itemid)  
            VALUES(v_ordid, v_counter);  
        v_counter := v_counter + 1;  
        EXIT WHEN v_counter > 10;  
    END LOOP;  
END;
```



# FOR Loop

- Syntax

```
FOR counter in [REVERSE]
    lower_bound..upper_bound LOOP
    statement1;
    statement2;
    .
    .
    END LOOP;
```

- Use a FOR loop to shortcut the test for the number of iterations.
- Do not declare the counter; it is declared implicitly.



# FOR Loop

- Guidelines

- Reference the counter within the loop only; it is undefined outside the loop.
- Use an expression to reference the existing value of a counter.
- Do *not* reference the counter as the target of an assignment.



# FOR Loop

- Insert the first 10 new line items for order number 601.
- Example

```
DECLARE
  v_ordid      item.ordid%TYPE := 601;
BEGIN
  FOR i IN 1..10 LOOP
    INSERT INTO item(ordid, itemid)
      VALUES(v_ordid, i);
  END LOOP;
END;
```

# WHILE Loop

- Syntax

```
WHILE condition LOOP
  statement1;
  statement2;
  . . .
END LOOP;
```

Condition is evaluated at the beginning of each iteration.

- Use the WHILE loop to repeat statements while a condition is TRUE.



# WHILE Loop

- Example

```
ACCEPT p_new_order PROMPT 'Enter the order number: '
ACCEPT p_items -
    PROMPT 'Enter the number of items in this order: '
DECLARE
v_count      NUMBER(2) := 1;
BEGIN
    WHILE v_count <= &p_items LOOP
        INSERT INTO item (ordid, itemid)
        VALUES (&p_new_order, v_count);
        v_count := v_count + 1;
    END LOOP;
    COMMIT;
END;
/
```



## Nested Loops and Labels

- Nest loops to multiple levels.
- Use labels to distinguish between blocks and loops.
- Exit the outer loop with the EXIT statement referencing the label.



# Nested Loops and Labels

```
...
BEGIN
  <<Outer_loop>>
  LOOP
    v_counter := v_counter+1;
  EXIT WHEN v_counter>10;
  <<Inner_loop>>
  LOOP
    ...
    EXIT Outer_loop WHEN total_done = 'YES';
    -- Leave both loops
    EXIT WHEN inner_done = 'YES';
    -- Leave inner loop only
    ...
  END LOOP Inner_loop;
  ...
END LOOP Outer_loop;
END;
```



# Working with Composite Datatypes



# Composite Datatypes

- Types:
  - PL/SQL RECORDS
  - PL/SQL TABLES
- Contain internal components
- Are reusable



## PL/SQL Records

- Must contain one or more components of any scalar, RECORD, or PL/SQL TABLE datatype, called fields
- Are similar in structure to records in a 3GL
- Are not the same as rows in a database table
- Treat a collection of fields as a logical unit
- Are convenient for fetching a row of data from a table for processing



# Creating a PL/SQL Record

- Syntax

```
TYPE type_name IS RECORD  
    (field_declaration[, field_declaration]...);  
identifier      type_name;
```

- Where *field\_declaration* is

```
field_name {field_type | variable%TYPE  
            | table.column%TYPE | table%ROWTYPE}  
[[NOT NULL] {:= | DEFAULT} expr]
```



# Creating a PL/SQL Record

- Declare variables to store the name, job, and salary of a new employee.
- Example

```
...  
TYPE emp_record_type IS RECORD  
    (ename      VARCHAR2(10),  
     job       VARCHAR2(9),  
     sal        NUMBER(7,2));  
emp_record      emp_record_type;  
...
```



# PL/SQL Record Structure



## Example



## The %ROWTYPE Attribute

- Declare a variable according to a collection of columns in a database table or view.
- Prefix %ROWTYPE with the database table.
- Fields in the record take their names and datatypes from the columns of the table or view.



# Advantages of Using %ROWTYPE

- The number and datatypes of the underlying database columns may not be known.
- The number and datatypes of the underlying database column may change at runtime.
- The attribute is useful when retrieving a row with the SELECT statement.



## The %ROWTYPE Attribute

- Examples
- Declare a variable to store the same information about a department as it is stored in the DEPT table.

```
dept_record    dept%ROWTYPE;
```

- Declare a variable to store the same information about an employee as it is stored in the EMP table.

```
emp_record    emp%ROWTYPE;
```



# PL/SQL Tables

- Are composed of two components:
  - Primary key of datatype BINARY\_INTEGER
  - Column of scalar or record datatype
- Increase dynamically because they are unconstrained



## Creating a PL/SQL Table

- Syntax

```
TYPE type_name IS TABLE OF
    {column_type | variable%TYPE
     | table.column%TYPE} [NOT NULL]
    [INDEX BY BINARY_INTEGER];
identifier      type_name;
```

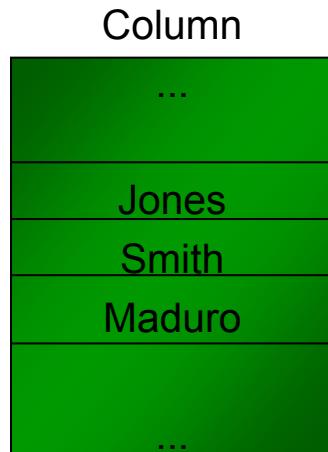
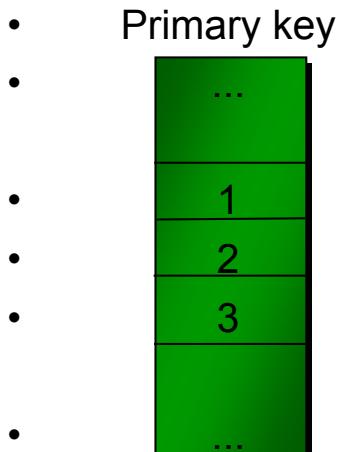
Declare a PL/SQL table to store names.

### Example

```
...
TYPE ename_table_type IS TABLE OF emp.ename%TYPE
    INDEX BY BINARY_INTEGER;
ename_table ename_table_type;
...
```



# PL/SQL Table Structure



- BINARY\_INTEGER      Scalar



## Creating a PL/SQL Table

```
• DECLARE
•   • TYPE ename_table_type IS TABLE OF
•     emp.ename%TYPE
•     INDEX BY BINARY_INTEGER;
•   • TYPE hiredate_table_type IS TABLE OF DATE
•     INDEX BY BINARY_INTEGER;
•   • ename_table    ename_table_type;
•   • hiredate_table hiredate_table_type;
• BEGIN
•   ename_table(1) := 'CAMERON';
•   hiredate_table(8) := SYSDATE + 7;
•   IF ename_table.EXISTS(1) THEN
•     INSERT INTO ...
•   ...
• END;
```



# Using PL/SQL Table Methods

- The following methods make PL/SQL tables easier to use:
  - EXISTS
  - COUNT
  - FIRST and LAST
  - PRIOR
  - NEXT
  - EXTEND
  - TRIM
  - DELETE



## PL/SQL Table of Records

- Define a TABLE variable with a permitted PL/SQL datatype.
- Declare a PL/SQL variable to hold department information.

### Example

```
DECLARE
    TYPE dept_table_type IS TABLE OF dept%ROWTYPE
        INDEX BY BINARY_INTEGER;
    dept_table dept_table_type;
    -- Each element of dept_table is a record
```



# Example of PL/SQL Table of Records

```
DECLARE
  TYPE e_table_type IS TABLE OF emp.Ename%Type
  INDEX BY BINARY_INTEGER;
  e_tab e_table_type;
BEGIN
  e_tab(1) := 'SMITH';
  UPDATE emp
  SET sal = 1.1 * sal
  WHERE Ename = e_tab(1);
  COMMIT;
END;
/
```



## Writing Explicit Cursors

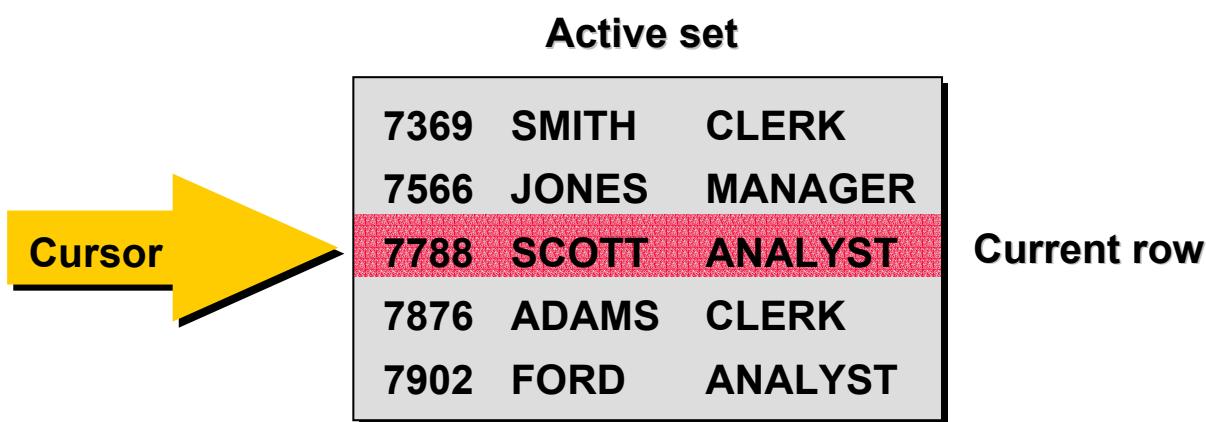


# About Cursors

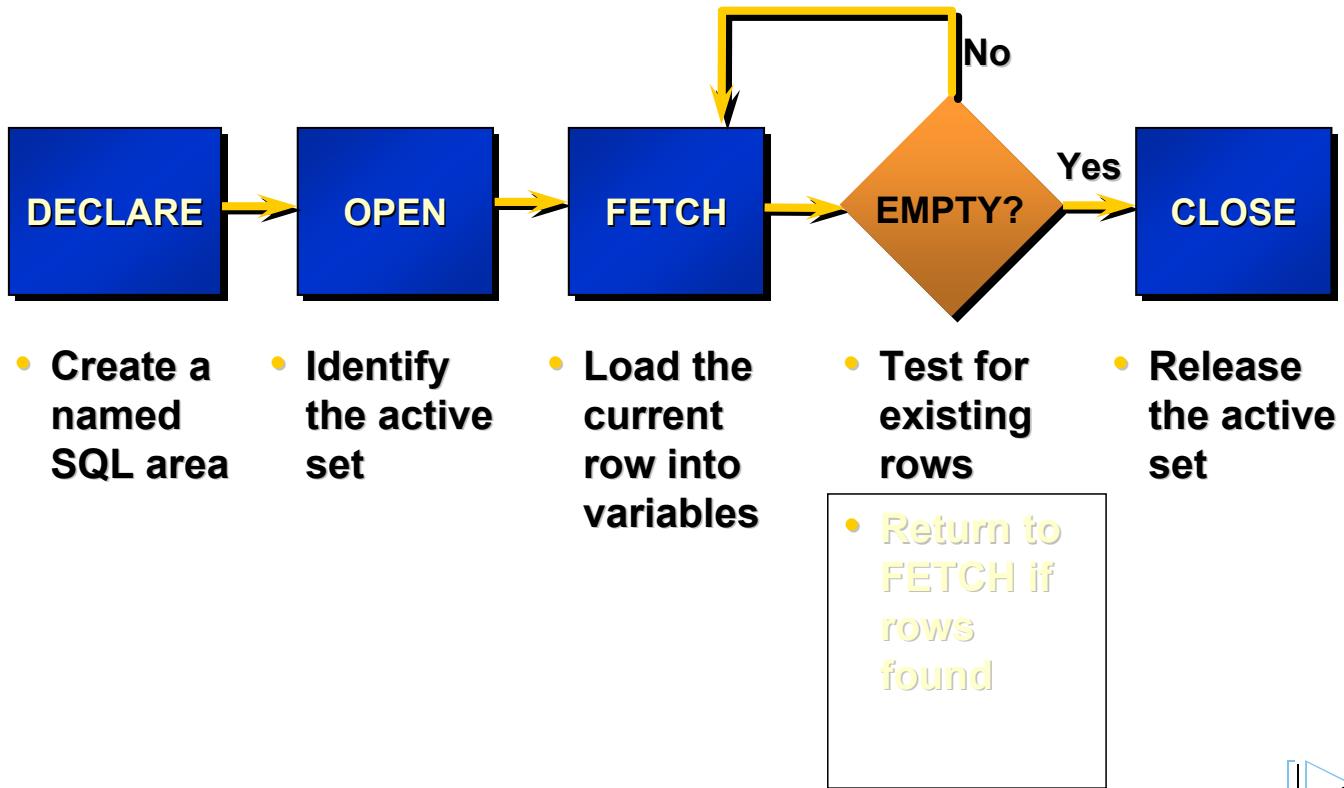
- Every SQL statement executed by the Oracle Server has an individual cursor associated with it:
  - Implicit cursors: Declared for all DML and PL/SQL SELECT statements
  - Explicit cursors: Declared and named by the programmer



## Explicit Cursor Functions



# Controlling Explicit Cursors



# Controlling Explicit Cursors

Open the cursor.



Fetch a row from the cursor.



Continue until empty.



Close the cursor.



# Declaring the Cursor

- Syntax

```
CURSOR cursor_name IS  
    select_statement;
```

- Do not include the INTO clause in the cursor declaration.
- If processing rows in a specific sequence is required, use the ORDER BY clause in the query.



# Declaring the Cursor

- Example

```
DECLARE  
    CURSOR emp_cursor IS  
        SELECT empno, ename  
        FROM emp;  
  
    CURSOR dept_cursor IS  
        SELECT *  
        FROM dept  
        WHERE deptno = 10;  
BEGIN  
    ...
```



# Opening the Cursor

- Syntax

```
OPEN  cursor_name;
```

- Open the cursor to execute the query and identify the active set.
- If the query returns no rows, no exception is raised.
- Use cursor attributes to test the outcome after a fetch.



# Fetching Data from the Cursor

- Syntax

```
FETCH cursor_name INTO [variable1, variable2, ...]  
| record_name];
```

- Retrieve the current row values into variables.
- Include the same number of variables.
- Match each variable to correspond to the columns positionally.
- Test to see if the cursor contains rows.



# Fetching Data from the Cursor

- Examples

```
FETCH emp_cursor INTO v_empno, v_ename;
```

- 

```
...
OPEN defined_cursor;
LOOP
  FETCH defined_cursor INTO defined_variables
  EXIT WHEN ...;
  ...
  -- Process the retrieved data
  ...
END;
```



# Closing the Cursor

- Syntax

```
CLOSE cursor_name;
```

- Close the cursor after completing the processing of the rows.
- Reopen the cursor, if required.
- Do not attempt to fetch data from a cursor once it has been closed.



# Explicit Cursor Attributes

- Obtain status information about a cursor.

Attribute	Type	Description
%ISOPEN	Boolean	Evaluates to TRUE if the cursor is open
%NOTFOUND	Boolean	Evaluates to TRUE if the most recent fetch does not return a row
%FOUND	Boolean	Evaluates to TRUE if the most recent fetch returns a row; complement of %NOTFOUND
%ROWCOUNT	Number	Evaluates to the total number of rows returned so far



## Controlling Multiple Fetches

- Process several rows from an explicit cursor using a loop.
- Fetch a row with each iteration.
- Use the %NOTFOUND attribute to write a test for an unsuccessful fetch.
- Use explicit cursor attributes to test the success of each fetch.



# The %ISOPEN Attribute

- Fetch rows only when the cursor is open.
- Use the %ISOPEN cursor attribute before performing a fetch to test whether the cursor is open.
- Example

```
IF NOT emp_cursor%ISOPEN THEN
    OPEN emp_cursor;
END IF;
LOOP
    FETCH emp_cursor...
```



## The %NOTFOUND and %ROWCOUNT Attributes

- Use the %ROWCOUNT cursor attribute to retrieve an exact number of rows.
- Use the %NOTFOUND cursor attribute to determine when to exit the loop.



# Cursors and Records

- Process the rows of the active set conveniently by fetching values into a PL/SQL RECORD.
- Example

```
DECLARE
    CURSOR emp_cursor IS
        SELECT empno, ename
        FROM emp;
    emp_record emp_cursor%ROWTYPE;
BEGIN
    OPEN emp_cursor;
    LOOP
        FETCH emp_cursor INTO emp_record;
        ...
    END LOOP;
END;
```



## Cursor FOR Loops

- Syntax

```
FOR record_name IN cursor_name LOOP
    statement1;
    statement2;
    ...
END LOOP;
```

- The cursor FOR loop is a shortcut to process explicit cursors.
- Implicit open, fetch, and close occur.
- The record is implicitly declared.



# Cursor FOR Loops

- Retrieve employees one by one until no more are left.
- Example

```
DECLARE
    CURSOR emp_cursor IS
        SELECT ename, deptno
        FROM   emp;
BEGIN
    FOR emp_record IN emp_cursor LOOP
        -- implicit open and implicit fetch occur
        IF emp_record.deptno = 30 THEN
            ...
        END LOOP; -- implicit close occurs
END;
```



# Cursor FOR Loops Using Subqueries

- No need to declare the cursor.
- Example

```
BEGIN
    FOR emp_record IN (SELECT ename, deptno
                        FROM   emp) LOOP
        -- implicit open and implicit fetch occur
        IF emp_record.deptno = 30 THEN
            ...
        END LOOP; -- implicit close occurs
END;
```



# Advanced Explicit Cursor Concepts



## Cursors with Parameters

- Syntax

```
CURSOR cursor_name
  [ (parameter_name datatype, ...) ]
IS
  select_statement;
```

- Pass parameter values to a cursor when the cursor is opened and the query is executed.
- Open an explicit cursor several times with a different active set each time.



# Cursors with Parameters

- Pass the department number and job title to the WHERE clause.
- Example

```
DECLARE
    CURSOR emp_cursor
    (p_deptno NUMBER, p_job VARCHAR2) IS
        SELECT      empno, ename
        FROM        emp
        WHERE       deptno = v_deptno
        AND         job = v_job;
BEGIN
    OPEN emp_cursor(10, 'CLERK');
    ...

```



## The FOR UPDATE Clause

- Syntax

```
SELECT ...
FROM      ...
FOR UPDATE [OF column_reference] [NOWAIT];
```

- Explicit locking lets you deny access for the duration of a transaction.
- Lock the rows *before* the update or delete.



# The FOR UPDATE Clause

- Retrieve the employees who work in department 30.
- Example

```
DECLARE
    CURSOR emp_cursor IS
        SELECT empno, ename, sal
        FROM   emp
        WHERE  deptno = 30
        FOR UPDATE OF sal NOWAIT;
```



## The WHERE CURRENT OF Clause

- Syntax

```
WHERE CURRENT OF cursor ;
```

- Use cursors to update or delete the current row.
- Include the FOR UPDATE clause in the cursor query to lock the rows first.
- Use the WHERE CURRENT OF clause to reference the current row from an explicit cursor.



# The WHERE CURRENT OF Clause

## Example

```
• DECLARE
•   CURSOR sal_cursor IS
•     SELECT      sal
•     FROM        emp
•     WHERE       deptno = 30
•     FOR UPDATE OF sal NOWAIT;
• BEGIN
•   FOR emp_record IN sal_cursor LOOP
•     UPDATE      emp
•     SET        sal = emp_record.sal * 1.10
•     WHERE CURRENT OF sal_cursor;
•   END LOOP;
•   COMMIT;
• END;
```



## Cursors with Subqueries

## Example

```
DECLARE
  CURSOR my_cursor IS
    SELECT t1.deptno, t1.dname, t2.STAFF
    FROM   dept t1, (SELECT deptno,
                           count(*) STAFF
                           FROM   emp
                           GROUP BY deptno) t2
    WHERE  t1.deptno = t2.deptno
    AND    t2.STAFF >= 5;
```



# Handling Exceptions



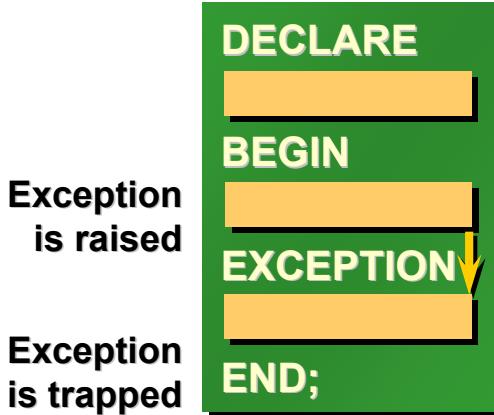
## Handling Exceptions with PL/SQL

- What is an exception?  
Identifier in PL/SQL that is raised during execution
- How is it raised?
  - An Oracle error occurs.
  - You raise it explicitly.
- How do you handle it?
  - Trap it with a handler.
  - Propagate it to the calling environment.

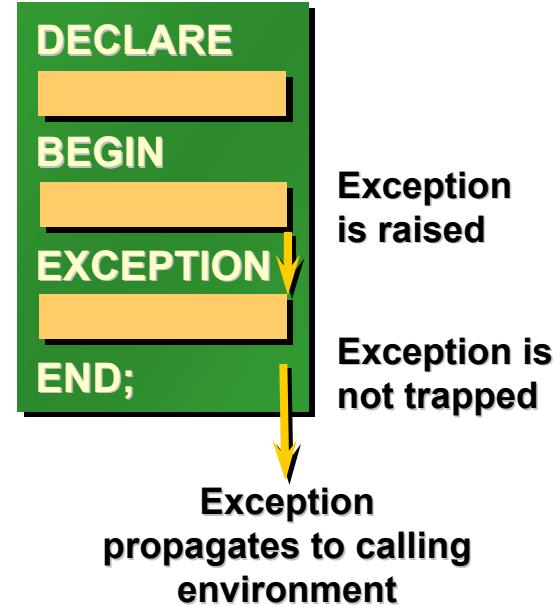


# Handling Exceptions

Trap the exception



Propagate the exception



## Exception Types

- Predefined Oracle Server
  - Non-predefined Oracle Server
  - User-defined
- Implicitly raised**
- Explicitly raised**



# Trapping Exceptions

- Syntax

```
EXCEPTION
  WHEN exception1 [OR exception2 . . .] THEN
    statement1;
    statement2;
    . . .
  [WHEN exception3 [OR exception4 . . .] THEN
    statement1;
    statement2;
    . . .]
  [WHEN OTHERS THEN
    statement1;
    statement2;
    . . .]
```



## Trapping Exceptions Guidelines

- WHEN OTHERS is the last clause.
- EXCEPTION keyword starts exception-handling section.
- Several exception handlers are allowed.
- Only one handler is processed before leaving the block.



# Trapping Predefined Oracle Server Errors

- Reference the standard name in the exception-handling routine.
- Sample predefined exceptions:
  - NO\_DATA\_FOUND
  - TOO\_MANY\_ROWS
  - INVALID\_CURSOR
  - ZERO\_DIVIDE
  - DUP\_VAL\_ON\_INDEX



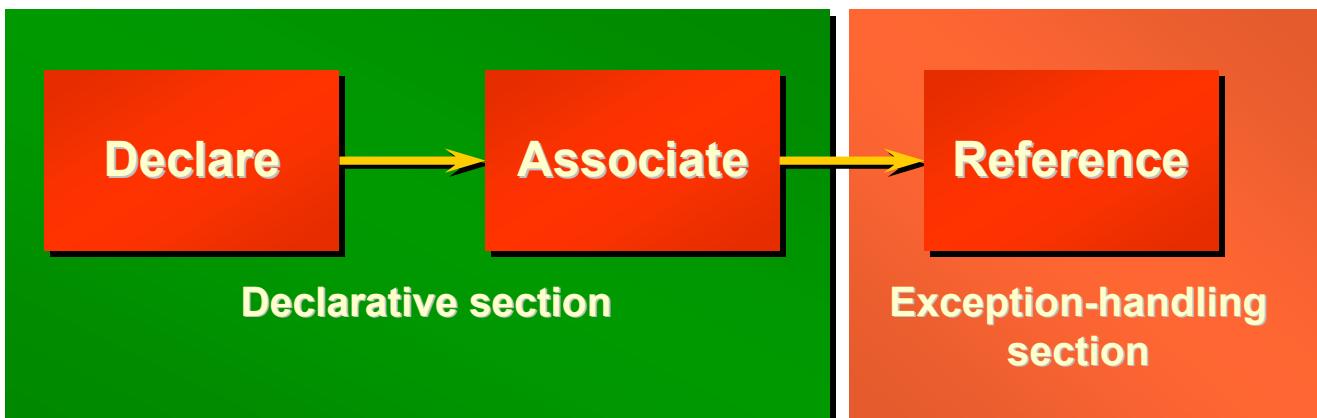
## Predefined Exception

- Syntax

```
BEGIN  
EXCEPTION  
    WHEN NO_DATA_FOUND THEN  
        statement1;  
        statement2;  
    WHEN TOO_MANY_ROWS THEN  
        statement1;  
    WHEN OTHERS THEN  
        statement1;  
        statement2;  
        statement3;  
END;
```



# Trapping Non-Predefined Oracle Server Errors



- Name the exception
- Code the PRAGMA EXCEPTION\_INIT
- Handle the raised exception



## Non-Predefined Error

- Trap for Oracle Server error number –2292, an integrity constraint violation.

```
DECLARE
    e_emps_remaining    EXCEPTION;
    PRAGMA EXCEPTION_INIT (
        e_emps_remaining, -2292);
    v_deptno      dept.deptno%TYPE := &p_deptno;
BEGIN
    DELETE FROM dept
    WHERE      deptno = v_deptno;
    COMMIT;
EXCEPTION
    WHEN e_emps_remaining THEN
        DBMS_OUTPUT.PUT_LINE ('Cannot remove dept ' ||
            TO_CHAR(v_deptno) || '. Employees exist. ');
END;
```

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# Functions for Trapping Exceptions

## – SQLCODE

Returns the numeric value for the error code

## – SQLERRM

Returns the message associated with the error number



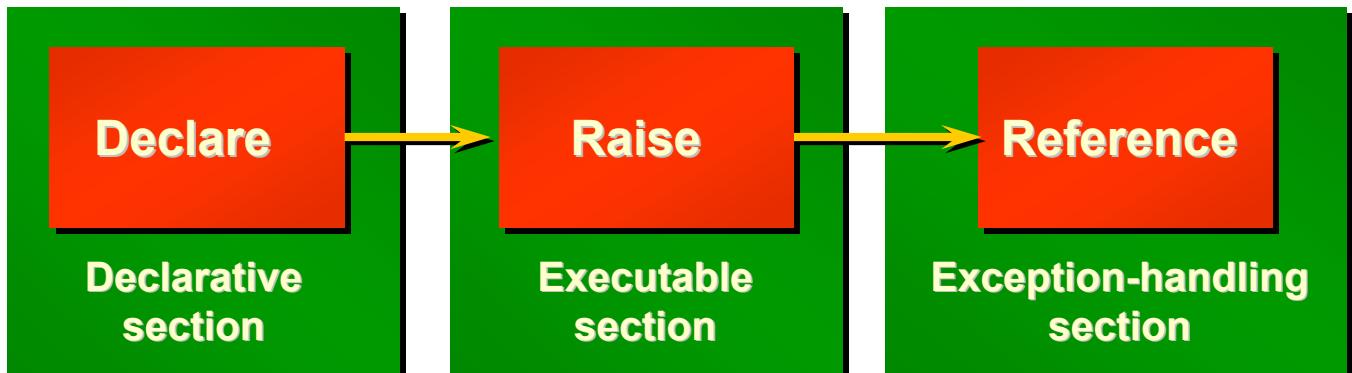
# Functions for Trapping Exceptions

## • Example

```
DECLARE
    v_error_code      NUMBER;
    v_error_message   VARCHAR2(255);
BEGIN
    ...
EXCEPTION
    ...
    WHEN OTHERS THEN
        ROLLBACK;           SQLCODE
        v_error_code := SQLCODE
        v_error_message := SQLERRM
        v_error_message := SQLERRM ;
        INSERT INTO errors VALUES(v_error_code,
                                   v_error_message);
END;
```



# Trapping User-Defined Exceptions



- Name the exception
- Explicitly raise the exception by using the RAISE statement
- Handle the raised exception



## User-Defined Exception

### Example

```
DECLARE
    e_invalid_product EXCEPTION;
BEGIN
    UPDATE      product
    SET         descrip = '&product_description'
    WHERE       prodid = &product_number;
    IF SQL%NOTFOUND THEN
        RAISE e_invalid_product;
    END IF;
    COMMIT;
EXCEPTION
    WHEN e_invalid_product THEN
        DBMS_OUTPUT.PUT_LINE('Invalid product number.');
END;
```

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# Propagating Exceptions

**Subblocks can handle an exception or pass the exception to the enclosing block.**

```
DECLARE
    . .
    e_no_rows      exception;
    e_integrity    exception;
    PRAGMA EXCEPTION_INIT (e_integrity, -2292);
BEGIN
    FOR c_record IN emp_cursor LOOP
        BEGIN
            SELECT ... ;
            UPDATE ... ;
            IF SQL%NOTFOUND THEN
                RAISE e_no_rows;
            END IF;
        EXCEPTION
            WHEN e_integrity THEN ...
            WHEN e_no_rows THEN ...
        END;
    END LOOP;
    EXCEPTION
        WHEN NO_DATA_FOUND THEN . . .
        WHEN TOO_MANY_ROWS THEN . . .
    END;
```



## RAISE\_APPLICATION\_ERROR Procedure

- **Syntax**

```
raise_application_error (error_number,
                        message[, {TRUE | FALSE}]);
```

- A procedure that lets you issue user-defined error messages from stored subprograms
- Called only from an executing stored subprogram



# **RAISE\_APPLICATION\_ERROR**

## **Procedure**

- Used in two different places:
  - Executable section
  - Exception section
- Returns error conditions to the user in a manner consistent with other Oracle Server errors

